

	EYFS	Year 1 and Year 2	Year 3 and Year 4	Year 5 and Year 6
Develop Ideas	<p>Managing Self – Be confident to try new activities and show independence, resilience and perseverance in the face of challenge.</p> <p>Expressive Arts and Design – Creating with Materials – Share their creations, explaining the process they have used.</p>	<p>Respond to ideas and starting points.</p> <p>Explore ideas and collect visual information.</p> <p>Explore different methods and materials as ideas develop.</p>	<p>Develop ideas from starting points throughout the curriculum.</p> <p>Collect information, sketches and resources.</p> <p>Adapt and refine ideas as they progress.</p> <p>Explore ideas in a variety of ways.</p> <p>Comment on artworks using visual language.</p>	<p>Develop and imaginatively extend ideas from starting points throughout the curriculum.</p> <p>Collect information, sketches and resources and present ideas imaginatively in a sketch book.</p> <p>Use the qualities of materials to enhance ideas.</p> <p>Spot the potential in unexpected results as work progresses.</p> <p>Comment on artworks with a fluent grasp of visual language.</p>
Painting	<p>Physical Development – Fine Motor Skills – Use a range of small tools, including paintbrushes.</p> <p>Expressive Arts and Design – Creating with Materials – Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Use thick and thin brushes.</p> <p>Mix primary colours to make secondary.</p> <p>Add white to colours to make tints and black to colours to make tones.</p> <p>Create colour wheels.</p>	<p>Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.</p> <p>Mix colours effectively.</p> <p>Use watercolour paint to produce washes for backgrounds then add detail.</p> <p>Experiment with creating mood with colour.</p>	<p>Sketch (lightly) before painting to combine line and colour.</p> <p>Create a colour palette based upon colours observed in the natural or built world.</p> <p>Use the qualities of watercolour and acrylic paints to create visually interesting pieces.</p> <p>Combine colours, tones and tints to enhance the mood of a piece.</p> <p>Use brush techniques and the qualities of paint to create texture.</p> <p>Develop a personal style of painting, drawing upon ideas from other artists.</p>
Collage	<p>Physical Development – Fine Motor Skills – Use a range of small tools, including scissors.</p> <p>Expressive Arts and Design – Creating with Materials – Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Sort and arrange materials.</p> <p>Use a combination of materials that are cut, torn and glued.</p> <p>Use a range of materials to create texture.</p>	<p>Select and arrange materials for a striking effect.</p> <p>Ensure work is precise.</p> <p>Use overlapping, tessellation and mosaic.</p> <p>Use ceramic mosaic materials and techniques.</p>	<p>Mix textures (rough and smooth, plain and patterned).</p> <p>Combine visual and tactile qualities.</p> <p>Use coiling and montage.</p>

Sculpture	<p>Expressive Arts and Design – Creating with Materials – Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Use a combination of shapes.</p> <p>Include lines and texture.</p> <p>Use rolled up paper, straws, paper, card and clay as materials.</p> <p>Use techniques such as rolling, cutting, moulding and carving.</p>	<p>Use mouldable materials.</p> <p>Use frameworks (such as wire or moulds) to provide stability and form.</p>	<p>Create and combine shapes to create recognisable forms (e.g. shapes made from nets or solid materials).</p> <p>Include texture that conveys feelings, expression or movement.</p> <p>Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations.</p> <p>Add materials to provide interesting detail.</p> <p>Use tools to carve and add shapes, texture and pattern.</p> <p>Combine visual and tactile qualities.</p>
Drawing	<p>Physical Development – Fine Motor Skills – Hold a pencil effectively.</p> <p>Physical Development – Fine Motor Skills – Begin to show accuracy and care when drawing.</p> <p>Understanding the World - The Natural World – Explore the natural world around them, making observations and drawing pictures of animals and plants.</p> <p>Expressive Arts and Design – Creating with Materials – Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Draw lines of different sizes and thickness.</p> <p>Show pattern and texture by adding dots and lines.</p> <p>Colour (own work) neatly following the lines.</p> <p>Show different tones by using coloured pencils.</p>	<p>Use different pencils of different hardness to show line, tone and texture.</p> <p>Annotate sketches to explain and elaborate ideas.</p> <p>Sketch lightly (no need to use a rubber to correct mistakes).</p> <p>Use shading to show light and shadow.</p> <p>Use hatching and cross hatching to show tone and texture. Use layers of two or more colours.</p>	<p>Use a variety of techniques to add interesting effects (e.g. reflections, shadows, direction of sunlight).</p> <p>Use a choice of techniques to depict movement, perspective, shadows and reflection.</p> <p>Choose a style of drawing suitable for the work (e.g. realistic or impressionistic).</p> <p>Use lines to represent movement.</p>
Print	<p>Expressive Arts and Design – Creating with Materials – Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.</p>	<p>Use repeating or overlapping shapes.</p> <p>Mimic print from the environment (e.g. wallpapers).</p> <p>Use objects to create prints (e.g. fruit, vegetables or sponges).</p> <p>Press, roll, rub and stamp to make prints.</p>	<p>Replicate patterns observed in natural or built environments.</p> <p>Make printing blocks.</p> <p>Make precise repeating patterns.</p>	<p>Build up layers of colours.</p> <p>Create an accurate pattern, showing fine detail.</p> <p>Use a range of visual elements to reflect the purpose of the work.</p>

Textiles	Expressive Arts and Design – Creating with Materials – Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.	Use weaving to create a pattern. Join materials using glue. Use plaiting.	Use an eight-strand plait.	Use cross stitch and back stitch effectively. Show precision in techniques. Combine stitching techniques to create pieces. Use dip dye techniques to colour fabric. Quilt, pad and gather fabric.
Taking Inspiration	Expressive Arts and Design – Creating with Materials – Share their creations, explaining the process they have used. Understanding the World – The Natural World – Explore the natural world around them.	Describe the work of notable artists, artisans and designers. Use some of the ideas of artists studied to create pieces.	Replicate some of the techniques used by notable artists, artisans and designers. Create original pieces that are influenced by studies of others.	Give details (including own sketches) about the style of some notable artists, artisans and designers. Show how the work of those studied was influential in both society and to other artists. Create original pieces that show a range of influences and style.